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ISM AND DIGITAL EXTREMES FORGE RELATIONSHIP

Interactive Studio Management Will Represent Digital Extremes

LOS ANGELES, CA – June 13, 2005 – Interactive Studio Management (ISM), the leading business management agency for independent video game developers, today announced the signing of top independent game development studio Digital Extremes. ISM will function as Digital Extremes' agency of record for business management and representation worldwide.

“We are extremely pleased with this new relationship with Digital Extremes,” said Bob Jacob, co-founder of ISM. “Their co-creation of multi-million unit selling games, such as Epic’s *Unreal*[®] and *Unreal Tournament*, demonstrates the vast talent and potential of this developer. Now a part of the ISM family, we are looking forward to bringing their success to new heights.”

About Digital Extremes

Founded in 1993 by industry visionary, James Schmalz, Digital Extremes ranks as one of the world’s top independent development studios in the interactive entertainment industry. The Canadian based developer is best known for its co-creation of Epic’s *Unreal*[®], the multi-million unit selling franchise which includes the award-winning PC series *Unreal* and *Unreal Tournament* as well as Xbox[®] hit *Unreal Championship*. Digital Extremes is currently in production on its next-generation title, *Dark Sector*[™]. For more information visit the company website at www.digitalextremes.com.

About ISM

ISM, founded by industry veterans Clyde Grossman and Bob Jacob, has represented a number of top independent development companies, including Digital Illusions CE (recently acquired by Electronic Arts), Paradox Development (recently acquired by Midway), Silicon Knights, and others. Earlier this year, ISM acquired Los Angeles based agency, Digital Development Management, headed by Jeffery Hilbert, and BizDev, Inc., headed by Dan Lee Rogers. ISM has offices in Los Angeles and northern California.

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Xbox is a trademark of Microsoft Corporation in the United States and/or other countries.

Unreal[®] is a trademark of Epic Games.

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